

Trophy	IDRC Competition Criteria 2026
Club Champion	Needs to be a minimum of two (2) shooters to compete and qualify under club rules for a competition to be declared. Shooters need to obtain an average to qualify <i>Otherwise shot for as 'honours basis' only</i>
Championship notes	<p>Determined using half club shoots fired at all ranges (number rounded down) Cut out scores from any range (allocating longest range first) can be used for scores quota if required providing that a maximum of one score per range is needed</p> <p>V's to be used to break Target Rifle ties X's to be used to break Scope Shooter ties</p> <p>A shooters average is used to determine club grade (TR & F-Standard only). Committee Grading may occur if no average is obtained. F Open and FTR only have one grade.</p> <p>TR-A Grade average = 100 and above FS-A Grade average = 120.5 and above</p>
Target Rifle only Most 'V' Bulls Unlucky 99's	<p>Only awarded if a competition has been declared.</p> <p>Prize to be awarded to a shooter if qualified or not.</p> <p>Most V Bulls trophy require at least half of the shoots fired be attended to get an average for these trophies.</p>
F-Class Only Unlucky 119's	<p>Only awarded if a competition has been declared.</p> <p>Prize to be awarded to a shooter if qualified or not.</p>
All Disciplines Sniper trophy Most X's Most pins Most improved shooter	<p>Only awarded if a competition has been declared.</p> <p>Prize to be awarded to a shooter if qualified or not.</p> <p>Sniper and X's trophies require at least half of he shoots fired be attended to get an average for these trophies.</p>
Season Highest Score and Range Highest Scores	<p>Only awarded if a competition has been declared.</p> <p>Prize to be awarded to a shooter if qualified or not.</p>
Handicap Trophies	<p>Awarded regardless of a championship being declared.</p> <p>Prizes are awarded to two different groups (Target Rifle and Scope Shooters)</p> <p>F-Open, FTR and F-Standard participants are grouped together as scope shooters for handicap trophies.</p>
SEDRA Champions of Champions nomination	Nomination to participate in the SEDRA Champions of Champions shoot off extended to the highest scoring member of each grade who has recorded an average for the season irrespective of whether a championship has been declared or not.

<p>In fairness to the competition members Shooting two classes in Club Championship e.g. TR and an F-Class or any available combination <u>must</u> follow the set sequence.</p>	<ol style="list-style-type: none"> 1. Any or all disciplines can be contested for a championship but a maximum of two disciplines per day to be shot. 2. Members entering 2 classes on the day enter their name twice on the score card (allowing for a few shooters between each entry for scoring duties). 3. Members participating in two classes are to adhere to the following sequence: Initial Scoring Duties (if required i.e. name appears last on card) Round 1 - Class 1 Scoring duties Round 1 - Class 2 Scoring duties Round 2 - Class 1 Scoring duties Round 2 – Class 2 Scoring duties (if required i.e. not the last person on card). 4. Standard range fees due for each class shot on the day.
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These tips will assist you while shooting at IDRC and as a guest at other ranges:

1. Avoid bumping a shooter, including touching or stepping on a shooter's groundsheet. Every step on a mat is felt by the shooter, trying to concentrate on their shot. Take care and leave room when setting up beside other shooters already on the mound.
2. Avoid casting a shadow over a shooter's sights, front or rear. Bend over or crouch if necessary to avoid casting the shadow.
3. Avoid raucous conduct near the mound.
4. Following your shoot, return to take your turn to score, as soon as reasonable, once having removed gear from the mound and placed out of the weather etc.
5. Scorers loudly call the shot number, the value and target number. This is important for the current shooter to know the shot is recorded and the next shooter is able to time their preparation to commence shooting. E.g. "Eight on, Target 5, Bullseye".
6. Scorer – get up - move forward to speak to your shooter - about converting sighters, any anomaly, scoring issue or safety issue. Don't just call out from way back. Ear muffs and ear plugs make it difficult for the shooting to hear and give the appropriate acknowledgement, action or response. They shouldn't have to move their position greatly, to converse with the scorer.
7. Scorer – your key responsibility is to **your** shooter. If another shooter crossfires on that target, clarify the stray shot with **your** shooter, tell your shooter to go on without being unduly penalised with any further interference and disclaim the shot on screen. Then tell the other shooter where the shot went as a courtesy (that shooter can search the next target on their monitor anyway).
8. If there is a shell jam or a live round jam, call out "Range Officer" and a qualified range officer will give instructions or take action.
9. As a shooter leaves the mound call the person who follows the next shooter to take that position on the mound, just so they are aware that it's their turn soon.
10. Assist to pack up the range equipment following the shoot.

Range/Safety Rules

- Follow Range Officers instruction.
- Know the Range Standing Orders.
- Follow the Standard Shooting Rules SSRs-Current.pdf (nraa.com.au)
- No bolts in rifles until on the firing point.
- Empty Chamber indicator in the breach at all times behind the firing point.
- No muzzle breaks fitted, except in Sporting/Hunter events.
- Max. vehicle speed on site is 25km/hr.
- No dogs permitted on this property.